

CheckLandscapeEntrench(LandscapeType, UnitGroup, UnitGroup)
Returns Entrenchment value for specific Landscape. Returns -1 if there is an error in accessing the data from LandscapeType"

CheckItemBlocked(Item#)
Returns item# that is blocked by this item

CheckItemRegimeSpecific(Item#)
Returns RegimeSpecific# for Item#. RegimeSpecific# = -2 => item blocked, -1 => all regimes can build, > -1 => only RegimeSpecific# can build.

CheckIfMapLoop()
Returns if a map is looped (1) or not (0)

CheckUnitPreDefNr(UnitNr)
Returns PreDef Unit #. -1 is not a predefined unit.

CheckEqOREq(Dat1, Dat2, Dat3, Dat4)
Returns 1 if Dat1 = Dat2 OR Dat3 = Dat4, 0 otherwise.

CheckEqANDEq(Dat1, Dat2, Dat3, Dat4)
Returns 1 if Dat1 = Dat2 AND Dat3 = Dat4, 0 otherwise

CheckLandscapeAdjacent(Y, Y, Direction)
Returns Landscape Type in hex adjacent to Hex(X,Y) in Direction. Direction: 0=n, 1=ne, 2=se, 3=s, 4=sw, 5=nw Returns -1 if off the map or incorrect direction.

CheckLocTypeAdjacent(X, Y, Direction)
Returns LocType in hex adjacent to Hex(X,Y) in Direction. Direction: 0=n, 1=ne, 2=se, 3=s, 4=sw, 5=nw Returns -1 if off the map or incorrect direction.

CheckHexAdjacentOwner(X, Y, Direction)
Returns Regime Owner in hex adjacent to Hex(X,Y) in Direction. Direction: 0=n, 1=ne, 2=se, 3=s, 4=sw, 5=nw Returns -2 if off the map, incorrect direction, -1 if not owned by a regime.

CheckLocationTypeStats(LocType#, Stats#)
Returns Stats for LocType#; Stat# = 1 MaxProd, Stat# = 2 Structural Ptns, Stat# = 3 Autorepair Pts. Returns -1 if request is invalid.

CheckFindDataTypeNrByID(Type, IDNr)
Returns index for DataType identified with IDNr. Type = 1: SFTType, Type = 2: Landscape, Type = 3: LocType, Type = 4: Item, Type = 5: Research, Type = 6: River; Type = 7: Road

CheckGtANDLt(Dat1, Dat2, Dat3, Dat4)
Returns 1 if Dat1 > Dat2 AND Dat3 < Dat4, 0 otherwise

CheckGtORLt(Dat1, Dat2, Dat3, Dat4)
Returns 1 if Dat1 > Dat2 OR Dat3 < Dat4, 0 otherwise

CheckResearchPreeq(ResearchNr, PreeqNr)
Returns index of ResearchType that is required before this the ResearchType with index ResearchNr can be discovered. PreeqNr = 1 or 2. Returns -1 if not set. Returns -2 if error in accessing data.

CheckResearchBlocks"

Returns index of research required blocked once ResearchType with index ResearchNr has been discovered. Returns -1 if not set. Returns -2 if error in accessing data.

CheckGetRomanNumber(Number)

Returns string converting Number to a Roman number.

CheckHisUnitIsOfficer(HitUnitID)

Checks of a Historical Unit is an Officer. Returns 0 = it is NOT an officer, 1 = it is an officer with no TOE assigned to HQ, 2 = it is an officer assigned to an HQ that has a TOE assigned to the HQ.