

COMMAND MODERN AIR / NAVAL OPERATIONS

COMMAND CARD

DATA LINKS ALL/SEL/OFF

DATA BLOCK ALL/SEL/OFF

TARGETING VECTORS ALL/SEL/OFF

DISPLAY GROUPS/UNITS

ILLUMINATION VECTORS ALL/SEL/OFF

(+ SHIFT FOR BELOW LAYER)

SONOBUOY RELEASE

PASSIVE

ACTIVE

DIPPING SONAR

SELECT PREVIOUS/NEXT UNIT/GROUP

DECREASE TIME COMPRESSION

INCREASE TIME COMPRESSION

DROP CONTACT

1:1 TIME

NUM LOCK

/

*

-

7 Home

8 ↑

9 Pg Up

4 ←

5

6 →

1 End

2 ↓

3 Pg Dn

0 INS

DEL

Enter

Shift

D

BACKSPACE

\

TOGGLE HOLD FIRE

RENAME UNIT/GROUP

GROUP SELECTED UNITS

DETACH SELECTED UNITS

RETURN TO BASE

IGNORE PLOTTED PATH
WHEN ATTACKING

DROP TARGET

MARK FRIENDLY
NEUTRAL
HOSTILE

UNASSIGN

A

R

G

D

B

I

E

F N H

U

MOUSE CONTROLS

- Left click to select
- Right click to Center Map
- Ctrl + click to insert reference point or define area
- Left click and drag to select multiple units

BEARING ONLY ATTACK

Ctrl

F1

MANUAL ATTACK

Shift

F1

ATTACK

SPEED ALT DEPTH

NAV MODE

FORMATION EDITOR

MAGAZINES

AIR OPS

DOCKING OPS

WEAPONS

+ CTRL DOCTRINE EMCON

DAMAGE STATUS

+ CTRL CREATE MISSION EDITOR

PAUSE/RESUME GAME

F1

F2

F3

F4

F5

F6

F7

F8

F9

F10

F11

F12

FUNCTION KEY

SNAPSHOT VIEW/ZOOM LEVEL

Ctrl

[1-9]

RECALL SNAPSHOT

[1-9]

OTHER CONTROLS

Esc

ABORT/
LEAVE
MODES

Ctrl

D

DISTANCE
MEASURING
TOOL

O

LAUNCHES
OOB
DISPLAY

WINDOW CONTROLS

↑

← ↓ →

PAN MAP

Z

ZOOM
IN

X

EXPAND
OUT

T

TRACKING
ON/OFF