

Air-to-Air Combat Value													
Friendly	-9	-7,-8	-5,-6	-3,-4	-2	-1	+0	+1	+2,+3	+4,+5	+6,+7	+8	Friendly
DC	51	44	36	28	19	19	19	19	10	10	0	0	DC
AC	29	26	22	23	25	17	17	9	18	9	19	10	AC
--	8	10	12	13	14	15	8	16	8	9	9	9	--
DA	6	8	14	16	17	19	20	14	15	16	8	9	DA
AA	4	6	7	8	9	10	11	12	13	14	15	16	AA
DX	2	5	7	8	10	14	13	18	16	22	19	26	DX
DX PX	0	0	0	0	0	0	3	0	4	0	5	0	DX PX
AX	0	1	2	3	3	3	6	6	10	10	15	15	AX
AX PX	0	0	0	1	3	3	3	6	6	10	10	15	AX PX
Clear	80	70	58	51	44	36	36	28	28	19	19	10	Clear
NE	8	10	12	13	14	15	8	16	8	9	9	9	NE
Abort	10	14	21	24	26	29	31	26	28	30	23	25	Abort
Kill	2	6	9	12	16	20	25	30	36	42	49	56	Kill
Pilot Kill	0	0	0	1	3	3	6	6	10	10	15	15	Pilot Kill

Twin Engine or Night Penalty													
Friendly	-9	-7,-8	-5,-6	-3,-4	-2	-1	+0	+1	+2,+3	+4,+5	+6,+7	+8	Friendly
DC	80	70	58	51	44	36	36	28	28	19	19	10	DC
AC	8	10	12	13	14	15	8	16	8	9	9	9	AC
--	6	8	14	16	17	19	20	14	15	16	8	9	--
DA	4	6	7	8	9	10	11	12	13	14	15	16	DA
AA	2	5	7	8	10	14	16	18	20	22	24	26	AA
DX	0	1	2	3	3	3	6	6	10	10	15	15	DX
DX PX	0	0	0	1	3	3	3	6	6	10	10	15	DX PX
AX	0	0	0	0	0	0	0	0	0	0	0	0	AX
AX PX	0	0	0	0	0	0	0	0	0	0	0	0	AX PX
Clear	88	80	70	64	58	51	44	44	36	28	28	19	Clear
NE	6	8	14	16	17	19	20	14	15	16	8	9	NE
Abort	6	11	14	16	19	24	27	30	33	36	39	42	Abort
Kill	0	1	2	4	6	6	9	12	16	20	25	30	Kill
Pilot Kill	0	0	0	1	3	3	3	6	6	10	10	15	Pilot Kill

[illegible]