

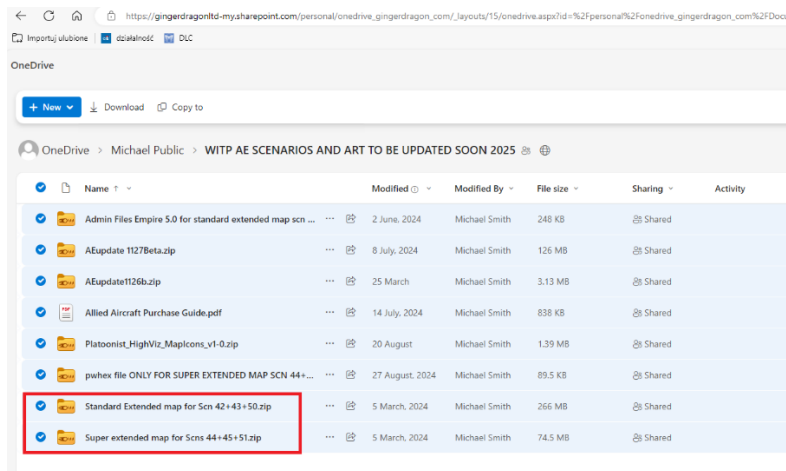
Empire Version 5.0 and Age of Steel V2.0 December 2025

Installation - New Install

1. Make a duplicate copy of your standard game.
2. Install the **extended art of the map** or use the **super extended map** from my One Drive:

[WITP AE Empire Mods and Art New Updates 190126](#)

Password is Empire1941



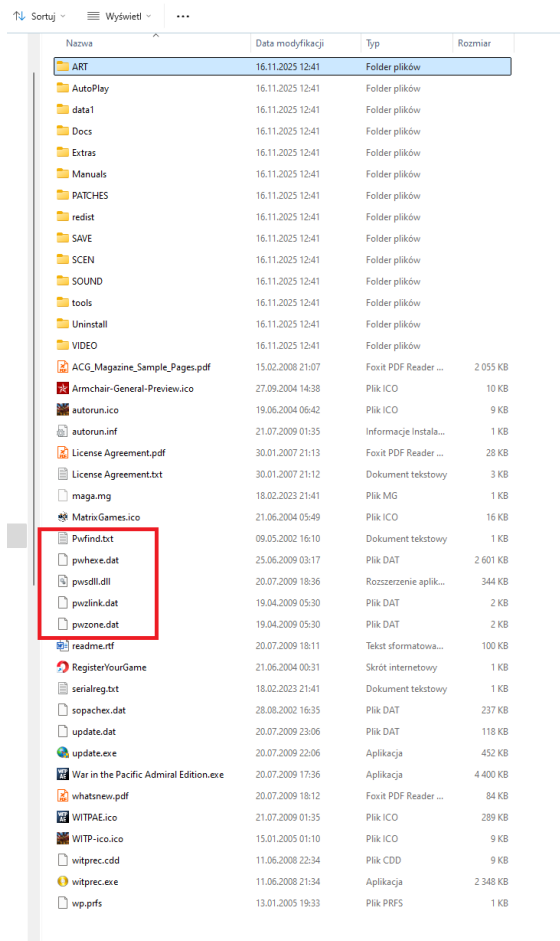
3. Put the **scenario files** into the **SCEN folder** of your installation.

They are 42-45 and 50/51 (should not overwrite as these slots have not been used before).

4. For new games, put the art folders into the **ART folder** and allow overwriting.

5. Use the **Admin Files** with pwhex etc. file and other files if you need them.

You are your opponent and must use the same **pwhexe** file in the **main folder** of the game.

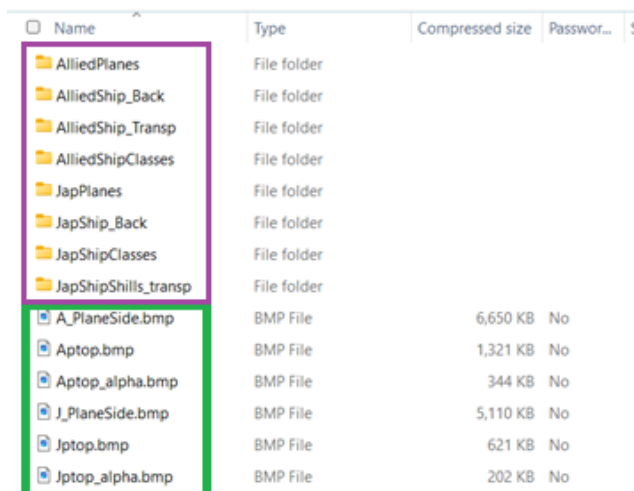


Nazwa	Data modyfikacji	Typ	Rozmiar
ART	16.11.2025 12:41	Folder plików	
AutoPlay	16.11.2025 12:41	Folder plików	
data1	16.11.2025 12:41	Folder plików	
Docs	16.11.2025 12:41	Folder plików	
Extras	16.11.2025 12:41	Folder plików	
Manuals	16.11.2025 12:41	Folder plików	
PATCHES	16.11.2025 12:41	Folder plików	
redist	16.11.2025 12:41	Folder plików	
SAVE	16.11.2025 12:41	Folder plików	
SCEN	16.11.2025 12:41	Folder plików	
SOUND	16.11.2025 12:41	Folder plików	
tools	16.11.2025 12:41	Folder plików	
Uninstall	16.11.2025 12:41	Folder plików	
VIDEO	16.11.2025 12:41	Folder plików	
ACG_Magazine_Sample_Pages.pdf	15.02.2008 21:07	Foxit PDF Reader ...	2 055 KB
Armchair-General-Previewico	27.09.2004 14:38	Plik ICO	10 KB
autorun.ico	19.06.2004 06:42	Plik ICO	9 KB
autorun.inf	21.07.2009 01:35	Informacje Instal...	1 KB
License Agreement.pdf	30.01.2007 21:13	Foxit PDF Reader ...	28 KB
License Agreement.txt	30.01.2007 21:12	Dokument tekstowy	3 KB
maga.mg	18.02.2023 21:41	Plik MG	1 KB
MatrisGamesico	21.06.2004 05:49	Plik ICO	16 KB
Pwfind.txt	09.05.2002 16:10	Dokument tekstowy	1 KB
pwhexe.dat	25.06.2009 03:17	Plik DAT	2 601 KB
pwsdll.dll	20.07.2009 18:36	Rozszerzenie aplik...	344 KB
pwslink.dat	19.04.2009 05:30	Plik DAT	2 KB
pwxzone.dat	19.04.2009 05:30	Plik DAT	2 KB
readme.rtf	20.07.2009 18:11	Tekst sformatowa...	100 KB
RegisterYourGame	21.06.2004 00:31	Skrót internetowy	1 KB
serialreg.txt	18.02.2023 21:41	Dokument tekstowy	1 KB
sopachex.dat	28.08.2002 16:35	Plik DAT	237 KB
update.dat	20.07.2009 23:06	Plik DAT	118 KB
update.exe	20.07.2009 22:06	Aplikacja	452 KB
War in the Pacific Admiral Edition.exe	20.07.2009 17:36	Aplikacja	4 400 KB
whatsnew.pdf	20.07.2009 18:12	Foxit PDF Reader ...	84 KB
WITPAEico	21.07.2009 01:35	Plik ICO	289 KB
WITP-ico.ico	15.01.2005 01:10	Plik ICO	9 KB
witprec.cdd	11.06.2008 22:34	Plik CDD	9 KB
witprec.exe	11.06.2008 21:34	Aplikacja	2 348 KB
wp.pifs	13.01.2005 19:33	Plik PRFS	1 KB

6. Important! Updating the files in the ART folder.

For existing games. Delete the **8 folders** and **6 plane tiles** shown in the picture below, and then unpack ALL the new art into **your ART folder**.

Important: delete the folders indicated; the other files can just be overwritten



Name	Type	Compressed size	Passwor...
AlliedPlanes	File folder		
AlliedShip_Back	File folder		
AlliedShip_Transp	File folder		
AlliedShipClasses	File folder		
JapPlanes	File folder		
JapShip_Back	File folder		
JapShipClasses	File folder		
JapShipShills_transp	File folder		
A_PlaneSide.bmp	BMP File	6,650 KB	No
Aptop.bmp	BMP File	1,321 KB	No
Aptop_alpha.bmp	BMP File	344 KB	No
J_PlaneSide.bmp	BMP File	5,110 KB	No
Jptop.bmp	BMP File	621 KB	No
Jptop_alpha.bmp	BMP File	202 KB	No

That's it.