

WHERMACHT 1 (ALLEMAGNE – MAJOR COUNTRY)

WEHRMACHT LOGISTICS – (MAJOR COUNTRY - ITALY)

WEHRMACHT TRANSPORTS TRUCKS – (MINOR COUNTRY - HUNGARY)

WEHRMACHT SUPPLY – (MAJOR COUNTRY - TURKEY)

CLASSE NAMES IN MOD	VANILLA CLASSE NAMES	GRAPH USED	TARGET TYPE CODE (Hard coded)	VANILLA MOVE SOUND USED	SON MOD (MOVE)	VANILLA ATTACK SOUND USED	SON MOD (COMBAT)	USED UPGRADES	CHANGES TO DO
SIDE MAJOR COUNTRY			Attribution, may not be modded	Attribution, may not be modded		1/ Attribution, may not be modded 2/ Not enough variety of kind sounds attack			
* SUPPLY CONVOY TRUCKS	HQ	HQ	SOFT	HQ MOVE	SON HQ MOVE	-	NO SOUND		

WEHRMACHT LUFTWAFFE – (MAJOR COUNTRY -SWEDEN)

CLASSE NAMES IN MOD SIDE MAJOR COUNTRY	VANILLA CLASSE NAMES	GRAPH USED	TARGET TYPE CODE (Hard coded) Attribution, may not be modded	VANILLA MOVE SOUND USED Attribution, may not be modded	SON MOD (MOVE)	VANILLA ATTACK SOUND USED 1/ Attribution, may not be modded 2/ Not enough variety of kind sounds attack	SON MOD (COMBAT)	USED UPGRADES	CHANGES TO DO
* COMMAND * SUPPLY CONVOY COMMAND	HQ	HQ	SOFT	HQ MOVE	SON HQ MOVE	–	NO SOUND		
TACTICAL BOMBERS	BOMBERS	TACTICAL BOMBERS	BOMBERS	TACTICAL BOMBERS MOVE	SON BOMBARDIER EN PIQUE	TACTICAL BOMBER ATTACK	SON BOMBARDIER EN PIQUE		
MEDIUM BOMBERS	BOMBERS	MEDIUM BOMBERS	BOMBERS	BOMBERS MOVE (?)	SON BOMBARDIER LOINTAIN	BOMBERS ATTACK (?)	SON BOMBARDIER LOINTAIN		

HAUPT WEHRMACHT – (MAJOR COUNTRY - SPAIN)

CLASSE NAMES IN MOD SIDE MAJOR COUNTRY	VANILLA CLASSE NAMES	GRAPH USED	TARGET TYPE CODE (Hard coded) Attribution, may not be modded	VANILLA MOVE SOUND USED Attribution, may not be modded	SON MOD (MOVE)	VANILLA ATTACK SOUND USED 1/ Attribution, may not be modded 2/ Not enough variety of kind sounds attack	SON MOD (COMBAT)	USED UPGRADES	CHANGES TO DO
* COMMAND * SUPPLY CONVOY COMMAND	HQ	HQ	SOFT	HQ MOVE	SON HQ MOVE	–	NO SOUND		

TYPES CLASSIFICATION :

SOFT = HARD = ANTI-AIR => INFANTRY

LIGHT ARMORS=TANKS => ARMORS

AIRSHIPS= SNIPERS

STRATEGIC ARTY=ARTILLERY=ROCKETS => ARTY