

- overwrite C:\Matrix Games\Crown of Glory Emperor's Edition\Data\Upgrades.txt

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**Issue:**

Certain Upgrades have a prerequisite before they should become available. Some of these Upgrades with a prerequisite are available at the same time as the prerequisite itself.

ex: Naval Academies II is available at the same time as Naval Academies I, even though it should only be available after

**Fix:**

The COG2Upgrades.txt file was updated with the appropriate prerequisites.

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**Modifications:**

- added prerequisite for NavalAcademiesII
- added prerequisite for MerchantMarineII
- added prerequisite for LettersOfMarquell

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**Additional Issue:**

Some Upgrades are known to be broken:

- Colonial Regiments I and II
- Levee en Masse
- Naval Academies I and II (I have not verified this one, just highlighting it could be an issue)

On a side note, I have seen the Krumper System being reported as broken. This is incorrect, as I have verified its functionality. The confusion comes from the Game Manual incorrectly reporting how the labor stockpile limit works. The labor stockpile limit is not a hard ceiling, but is 4x the current monthly production. With the Krumper System, the labor stockpile limit is 9x the current monthly production.

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v1.0 by lucr41